

## RESET(III)

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### NAME

reset, setexit – execute non-local goto

### SYNOPSIS

**setexit( )**

**reset( )**

### DESCRIPTION

These routines are useful for dealing with errors and interrupts encountered in a low-level sub-routine of a program.

*Setexit* saves its stack environment in a static place for later use by *reset*.

*Reset* restores the environment saved by the last call of *setexit*. It then returns in such a way that execution continues as if the call of *setexit* had just returned. All accessible data have values as of the time *reset* was called.

The routine that called *setexit* must still be active when *reset* is called.

### SEE ALSO

signal (II)

### BUGS